Functorial Language Models

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Outline

- BERT, GPT-3 have made strides toward end-to-end NLP.
- Interpretability is still a challenge.
- DisCoCat models give some hope in opening the black box.
- Can we integrate DisCoCat models into an end-to-end framework?
- First steps towards this via a functorial approach.
 - Functorial Learning
- Application to missing word prediction.
- Functorial Language Models.

Language Models

• Language Model: probability distribution over word sequences

$$w_1w_2\ldots w_n \longmapsto P(w_1w_2\ldots w_n)$$

- Extensive use in state of the art NLP (BERT, GPT-3) end-to-end.
- Interpretability is still a challenge; when we open up these models, we're still just looking at matrices of weights...
- A language model based on DisCoCat could improve on this by adding an explicit interpretation of grammatical structure, *categorically*.

Grammatical Derivations \leftrightarrow *String Diagrams*

Pregroup Category

Pregroup Grammar

 $G\,=\,(V,\,X,\,R,\,s)$

VocabularyVGrammatical typesXGrammatical RulesRSentence types



For pregroups, rules in *R* are dictionary entries of the form



Defines a rigid monoidal category:

- Objects generated by V + X
- Morphisms generated by *R*

Clark, Coecke, and Sadrzadeh A Compositional Distributional Model of Meaning (2008)

DisCoCat

A DisCoCat model is a monoidal functor $F : G \rightarrow S$, where

- **G** is a grammar category
 - grammatical types as objects
 - grammatical reductions as morphisms
- S is a semantic category
 - e.g. **FVect**, CPM(**FVect**), ...

Example: **Pregroup** \rightarrow **FVect**



DisCoCat End-to-End

• Despite some empirical validation on small datasets, DisCoCat is yet to be applied at scale.



• Two-fold challenge:

- Predicting the grammar, given a word sequence.
- Learning the representation of word meanings.

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Functorial Language Models

- Let F : Pregroup → FVect be a DisCoCat model. Can we describe its action on objects and morphisms in a concise way?
 - Objects: a map from grammatical types to natural numbers

 $F_0\,:\,X\, o\,\mathbb{N}$

Morphisms: a set of maps from vocabulary to vectors*

$$F_1 \,=\, \Big\{\, V_t \, o\, \mathbb{R}^{F(t)} \,|\, t \,\in\, G_0 \Big\}$$

• Claim: we can encode all the information about this functor within a set of matrices.

- "Encoding Matrices"
- ...treat the matrix entries as parameters, and *learn the functor from data*.
 - *"Functorial Learning"*

$$\ ^{*}V_{t}\,=\,\{\,w\,|\,w\,\in\,V,\,w\,
ightarrow\,t\,\in\,R\,\}$$

Encoding Matrices

- Order the words in our vocabulary according to some canonical (e.g. alphabetical) order.
- For a set V_t^* of vocabulary words of grammatical type $t \in G_0$, define an encoding matrix:



• The object mapping $F_0: X \to \mathbb{N}$ is given by the "widths" of the matrices, and can be considered a set of hyperparameters of the model.

$$^{*}V_{t}\,=\,\{\,w\,|\,w\,\in\,V,\,w\,
ightarrow\,t\,\in\,R\,\}$$

• Each row corresponds to the vector mapped for a certain word in the vocabulary.



 $E_t : |V_t| \times F(t) o \mathbb{R}$

Encoding Matrices

- Each row corresponds to the vector mapped to from a certain word in the vocabulary.
- Hence the image of the functor *F* on a word can be obtained via composition (pre-multiplication) with a one-hot vector *w*: $w \in E_t = F(w, t)$



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(Supervised) Functorial Learning

• Given a dataset $X \subseteq Ar(\mathbf{G}) imes Ar(\mathbf{S})$, compute (or approximate):

$$F^{\star} = \mathop{argmin}\limits_{F\,:\, \mathbf{G}
ightarrow \mathbf{S}} \left(egin{array}{c} R(F_1) \ + \sum_{(d,y)\in X} L(F(d), \ y) \end{array}
ight)$$

- Where
 - *R* is a regularization over the mapping on morphisms (encoding matrices).
 - \circ *L* is a loss function appropriate to the learning task.
- Fix F(s) = 1. Then the value of F(d) turns out as a scalar, and could be thought of as the "truth or false-ness" of a sentence. Labels $y \in \{0, 1\}$ could be used to simulate question-answering^{1,2}

- Randomly initialize the functor (encoding matrices).
- Remove a word (box) from a valid sentence, use the functor to map diagram to vector.



• Precompose with encoding matrix of missing word type.



- Apply softmax function $\sigma(\theta_i) = \frac{e^{\theta_i}}{\sum_i e^{\theta_i}}$ to obtain a probability distribution over the vocabulary.
- Compare to a ground truth label, and update the functor via gradient-based methods.





Prediction: water (0.97), dog (0.02)



Target: krill Prediction: cheese (0.53), fish (0.17), grain (0.10)

Future

- Combine with a probabilistic grammar $P(d|w_p,...,w_n)^1$
- Use a trained model to generate sentences², towards generative adversarial
- Use "bubbles" to encode softmax³
- Learn the functor in an unsupervised manner
- Upscaling to larger datasets
- Vary the grammar and semantic categories.
- Replace "encoding matrices" with "encoding networks"
- Make it quantum by considering functors $\mathbf{G} \to \mathbf{QCirc}$

¹Schiebler, Toumi & Sadrzadeh, Incremental Monoidal Grammars (2020)
 ²de Felice, Di Lavore, Román & Toumi, Functorial Language Games for Question Answering (2020)
 ³Toumi, Yeung, & de Felice, Diagrammatic Differentiation for Quantum Machine Learning (2021)

Thank you!